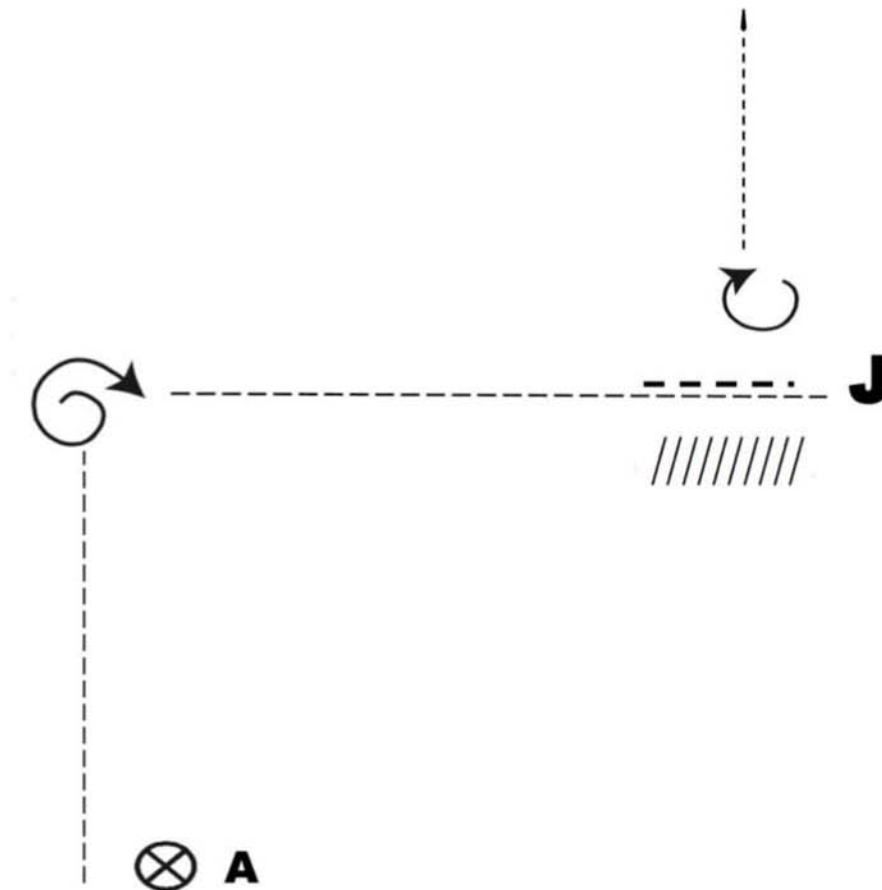




Showmanship ~ All Breed, Rookie, Level 1
Friday

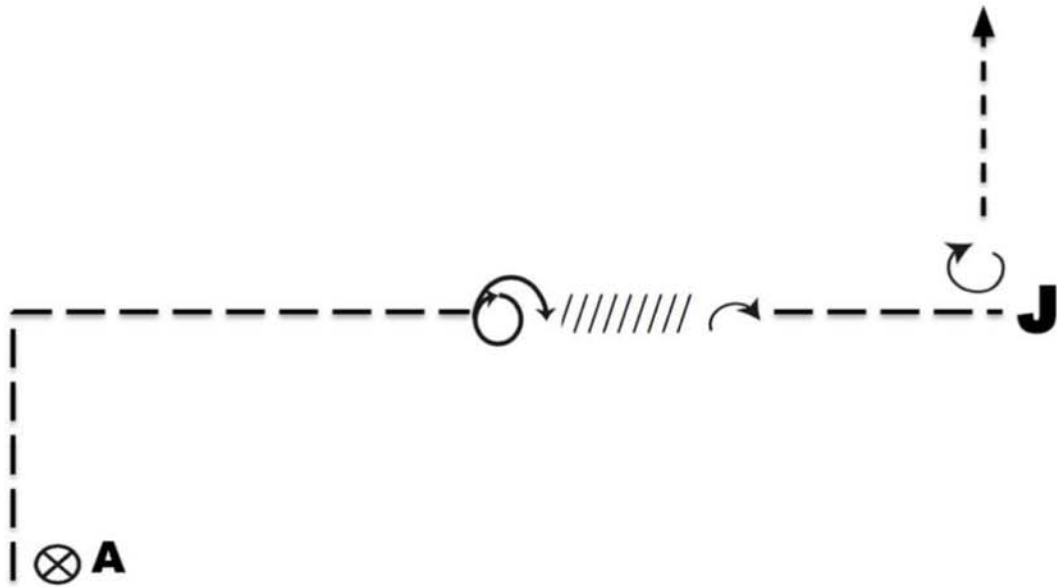


Be ready at cone A

- Trot until even with judge
- Stop and perform a 450° turn
- **Trot** to judge
- **Back** one horse length
- **Walk** to judge and set up for inspection
- When dismissed, perform a 270° turn
- Exit at a walk



Showmanship ~ Youth, Amateur, Select
Friday

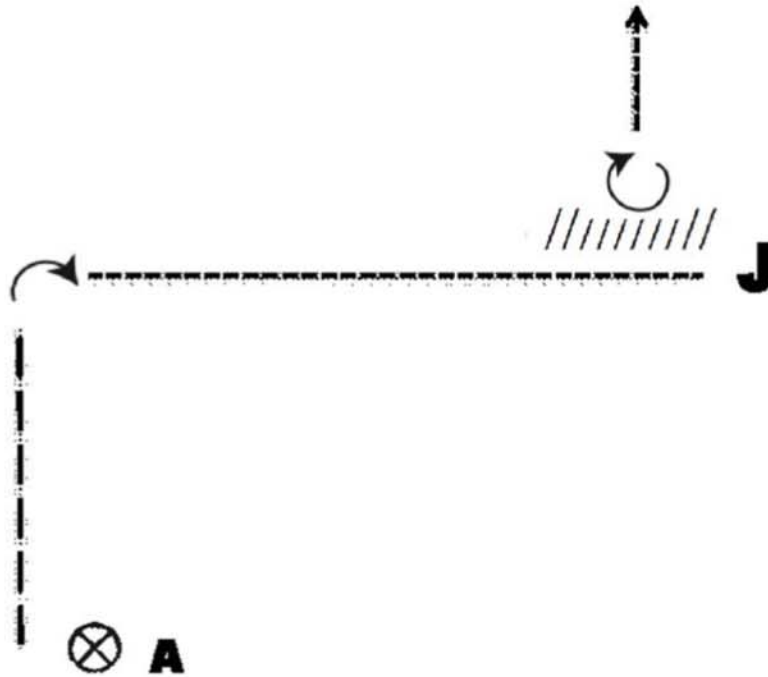


Be ready at cone A

- Trot square corner toward judge as shown
- Continue trotting halfway to judge
- Stop and perform a 540° turn
- Back one horse length
- Perform a 180° turn and trot to the judge
- Set up for inspection
- When dismissed, perform a 270° turn
- Exit at a walk



Showmanship ~ Small Fry Friday



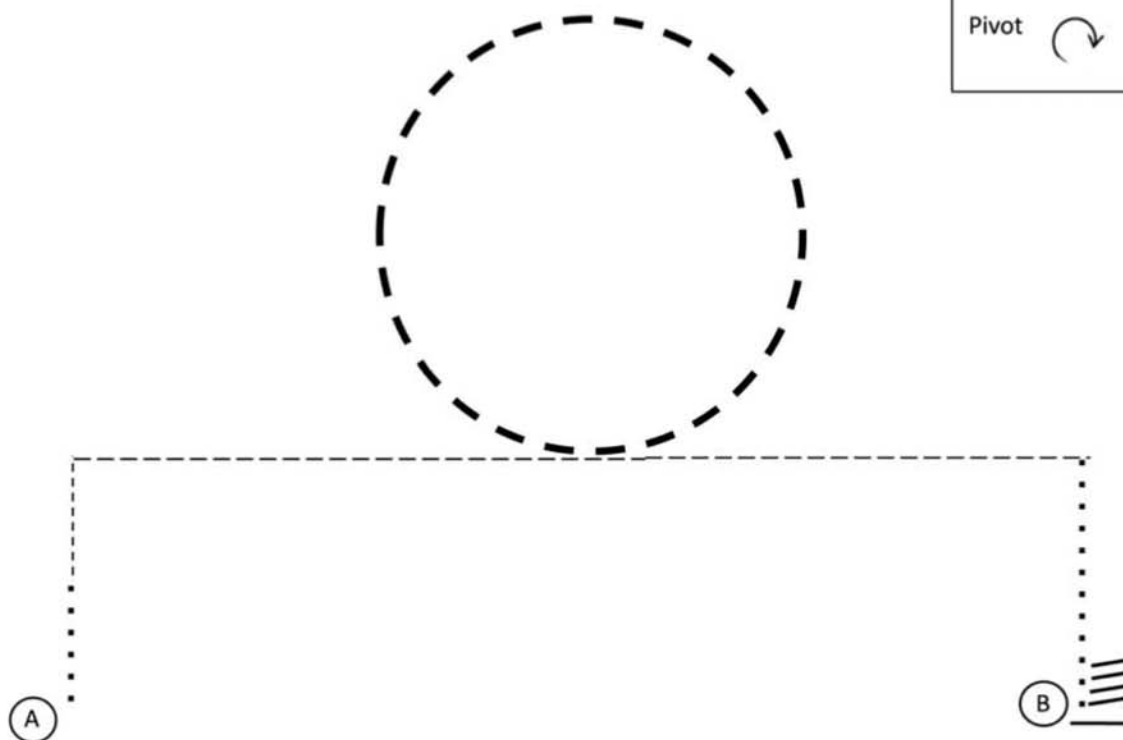
Be ready at cone A

1. Trot until even with judge
2. Stop and perform a 90° turn
3. Walk to judge
4. Set up for inspection
5. When dismissed, back one horse length
6. Perform a 270° turn
7. Exit at a walk



Horsemanship ~ Walk Trot Friday

Walk
Jog	- - - -
Lope	————
Back	////
Pivot	↻



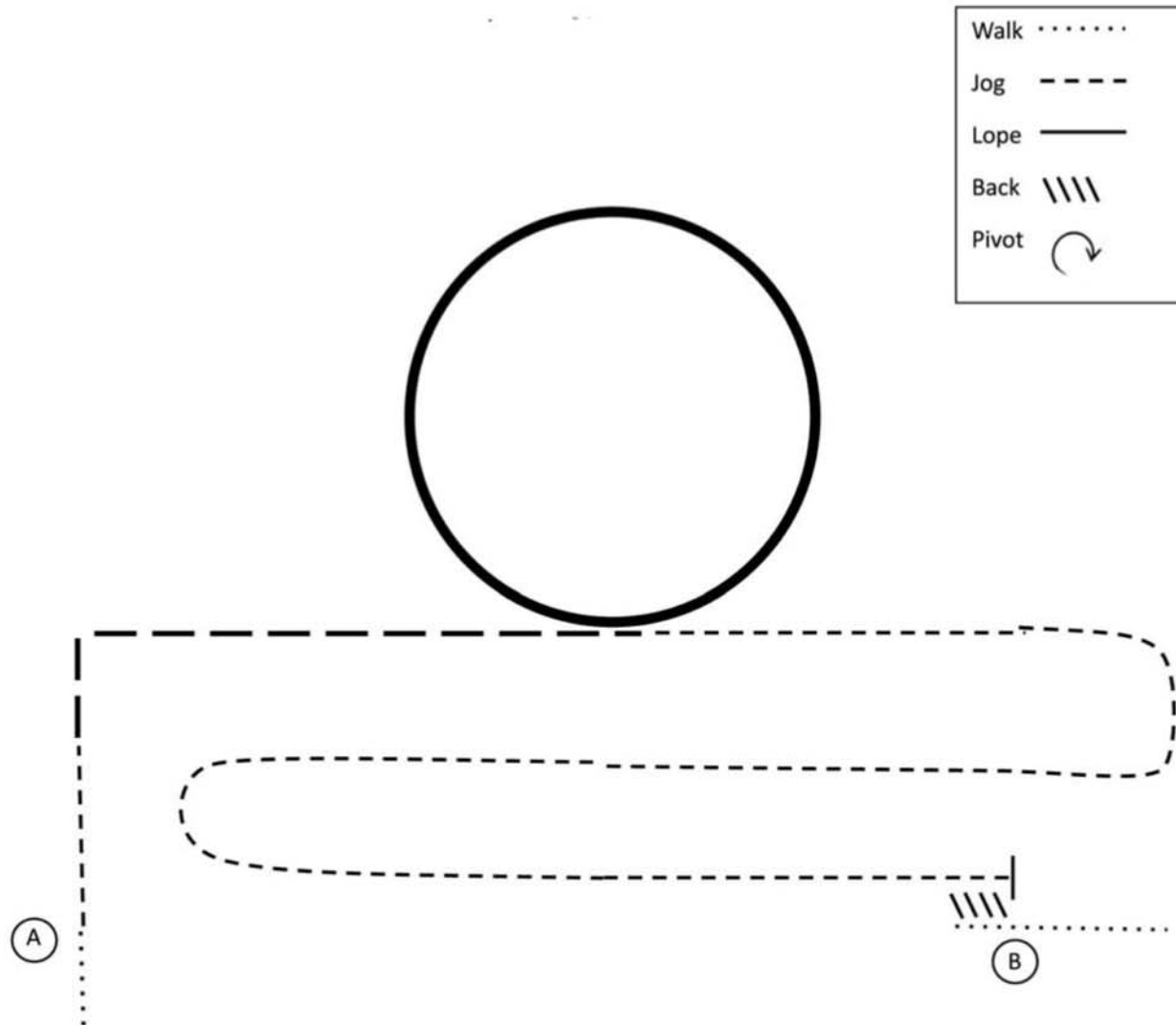
Be ready at A.

1. Walk $\frac{1}{2}$ the line, then jog and turn corner and continue to the middle.
2. Extend trot circle to the left.
3. Close the circle and resume a regular jog.
4. Jog around corner and then walk to cone B.
5. Stop and back two horse lengths and walk out.



Horsemanship ~ All Breed, Rookie, Level 1

Friday

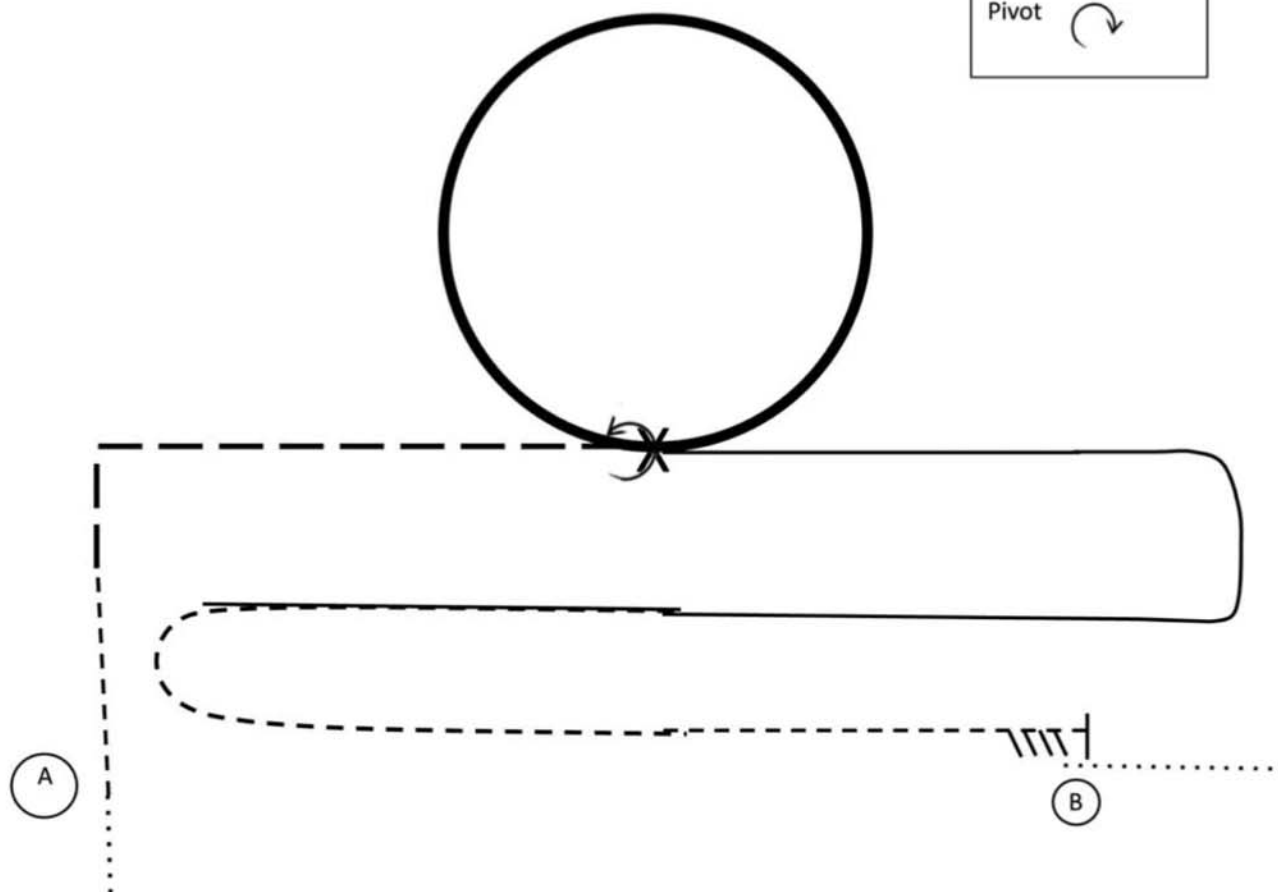


1. Walk to A.
2. Jog $\frac{1}{2}$ the line, then extend the trot a square corner to the right and continue to the middle.
3. Lope in the left lead a large circle to the left.
4. At the base of the circle break to a jog as shown.
5. Jog the two loops (right then left) as shown.
6. Stop at B and back 2 horse lengths and walk out.



Horsemanship ~ Youth, Amateur, Select Friday

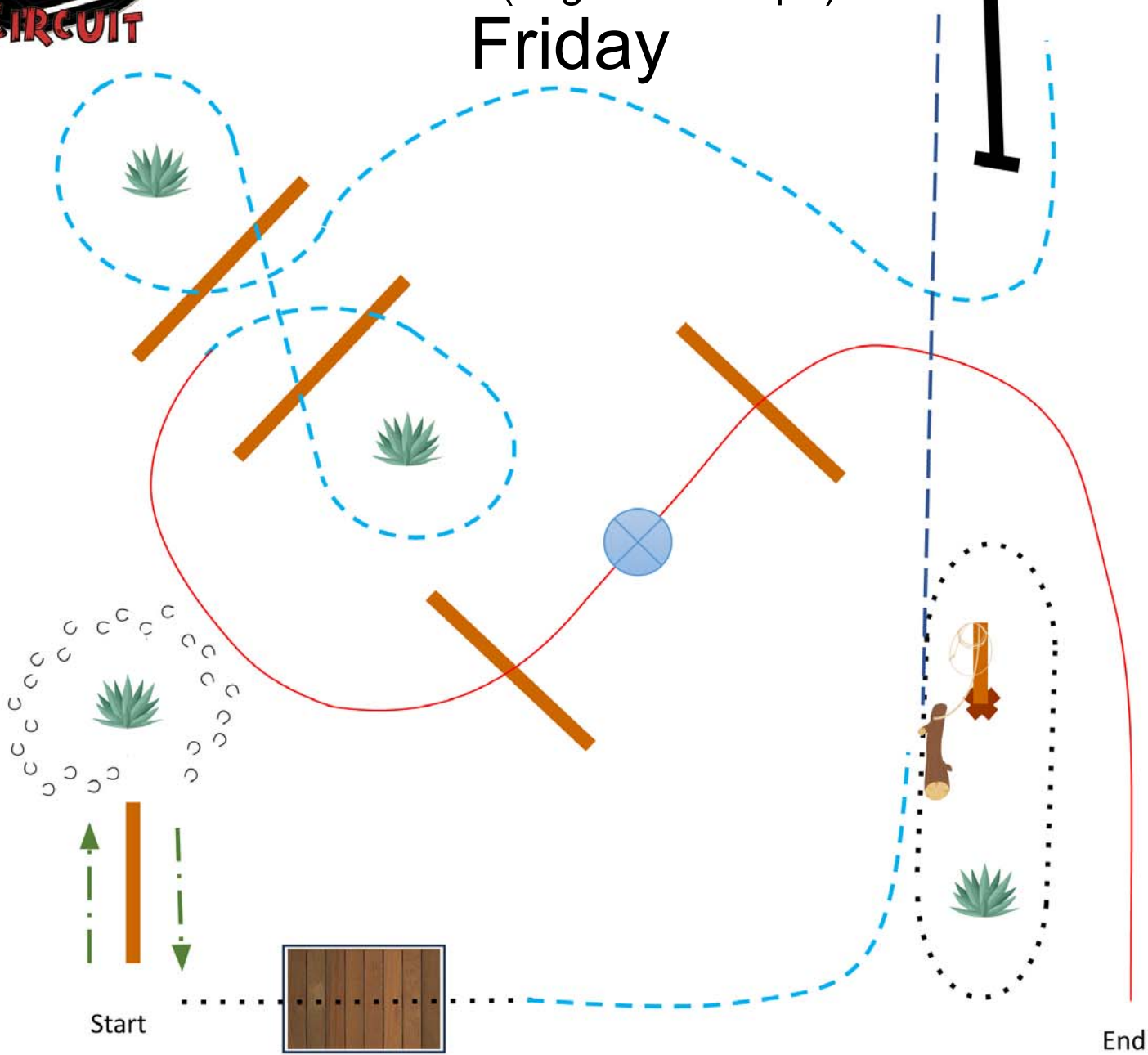
Walk
Jog	-----
Lope	—————
Back	////
Pivot	↻



1. Walk to A.
2. Jog $\frac{1}{2}$ the line, then extend the trot a square corner to the right and continue to the middle.
3. Stop and pivot 360° to the left.
4. Lope in the left lead a large circle to the left with speed.
5. Change leads at the base of the circle and slow to a collected lope and lope as drawn, just before the corner.
6. Before the corner, break to a jog and jog the corner to left as shown.
7. Stop at B and back 2 horse lengths and walk out.

Ranch Trail
Walk Trot (Jog where Lope)
Friday

I



1. Be ready at the log. Side pass left
2. Back around and back into place.
3. Side pass right past log
4. Walk over bridge
5. Trot to log drag. Complete Log Drag at Walk or Trot. Ext Trot to Gate
6. Right hand Push gate
7. Trot through figure eight
8. Lope left lead over first log. Complete Simple Lead Change and Lope Right Lead over second Log. Exit Pen



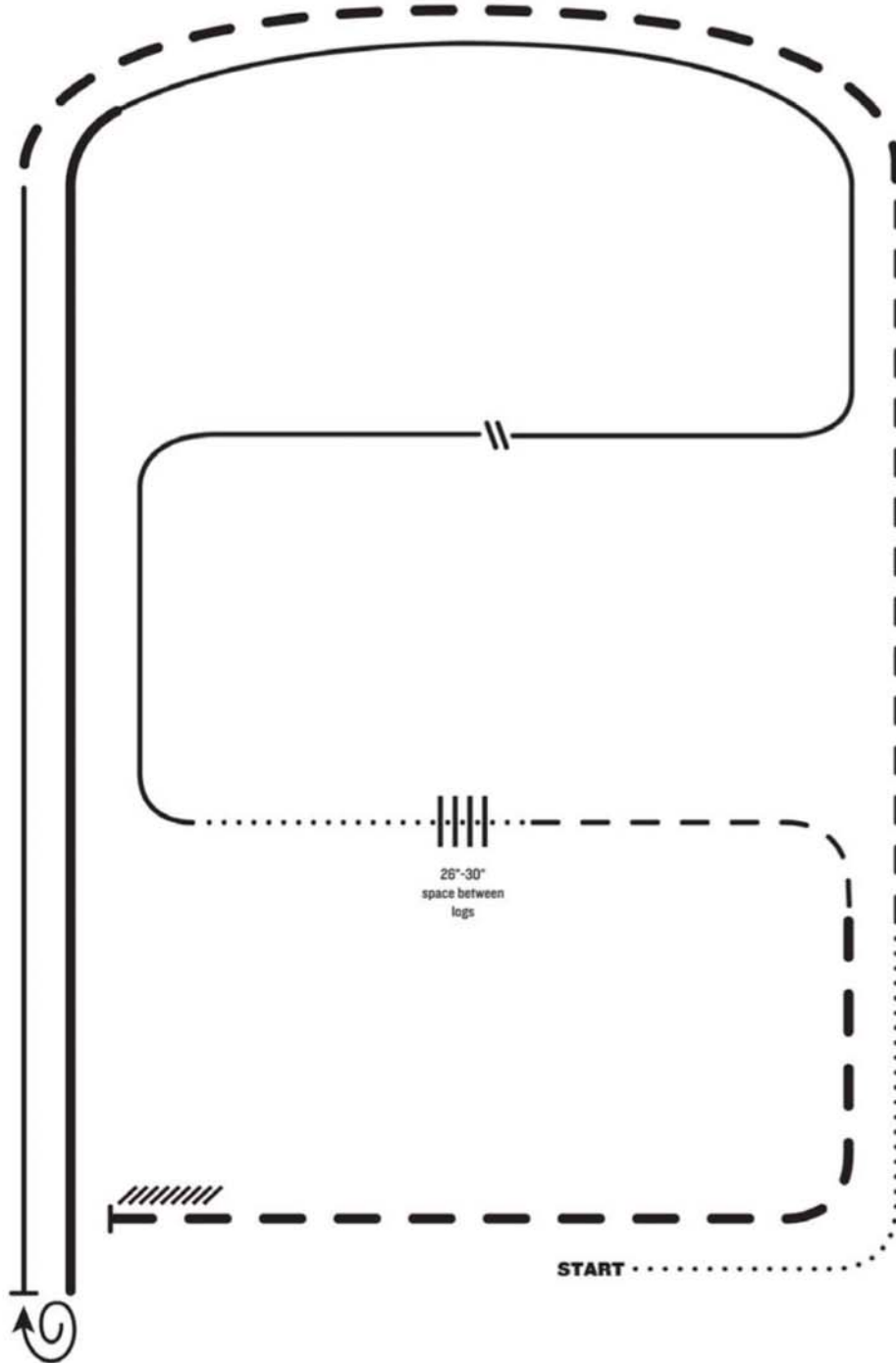
Ranch Riding ~ Pattern 2

Friday

Walk Trot (Jog where Lope)

LEGEND

.....	Walk
.....	Extended Walk
- - - -	Trot
- - - -	Extended Trot
_____	Lope
_____	Extended Lope
//////	Back
//	Lead Change



1. Walk
2. Trot
3. Extended trot
4. Lope left lead
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect lope right lead
8. Change leads (simple or flying), continue lope left lead
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

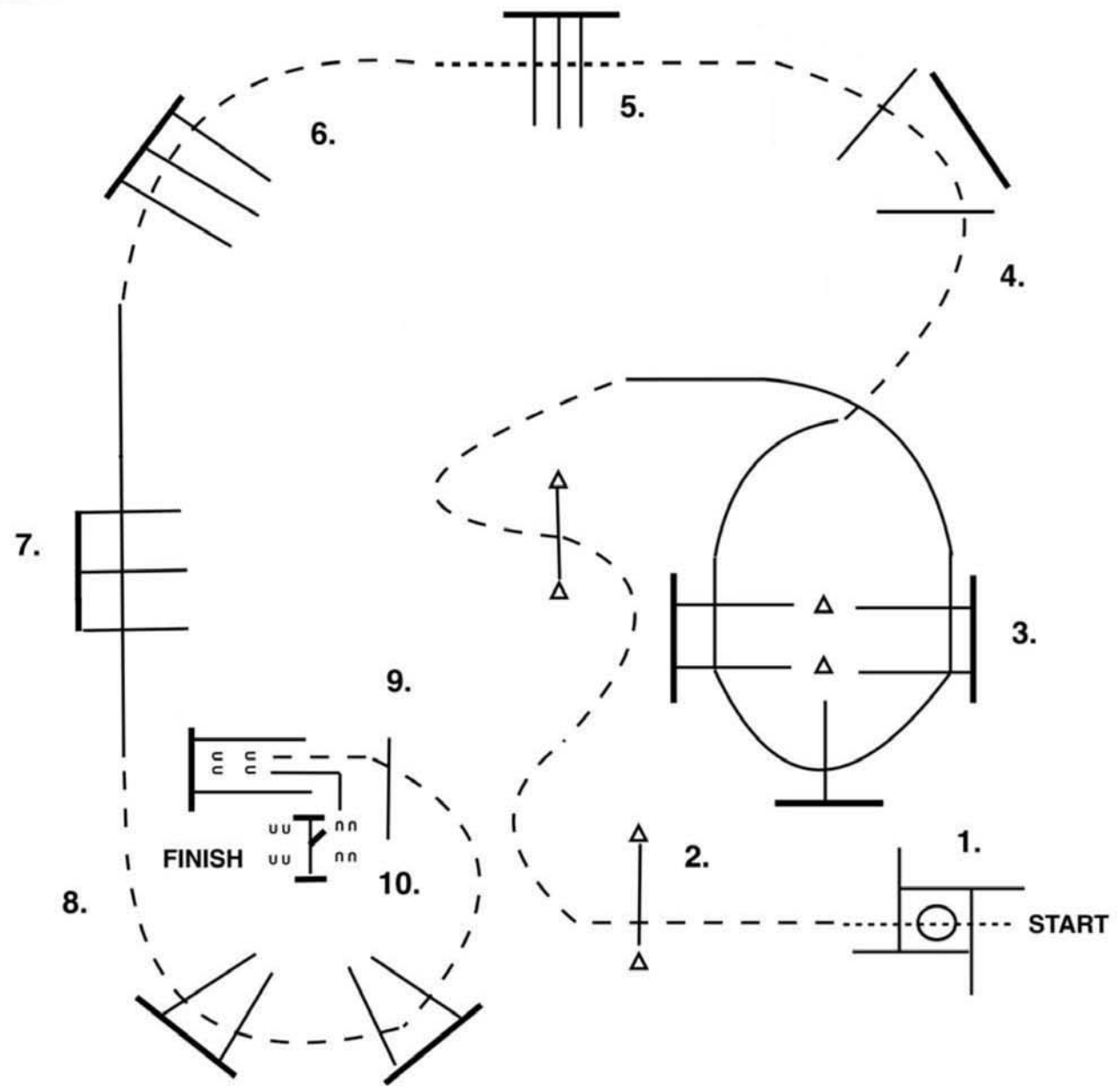


Trail

Walk Trot, Small Fry (Jog where Lope)
All Breed, Level 1, Rookie

Level 2, Level 3, Amateur, Select, Youth (Raised obstacles 2,4,6,8)

Saturday



1. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
2. JOG THROUGH SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (RIGHT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. STOP OR BREAK TO THE WALK, WALK OVER POLES.
6. JOG OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES.
9. JOG OVER POLE, STOP IN CHUTE, BACK AROUND CORNER UP TO GATE.
10. WORK GATE LEFT HAND, WALK OVER POLE IN GATE.



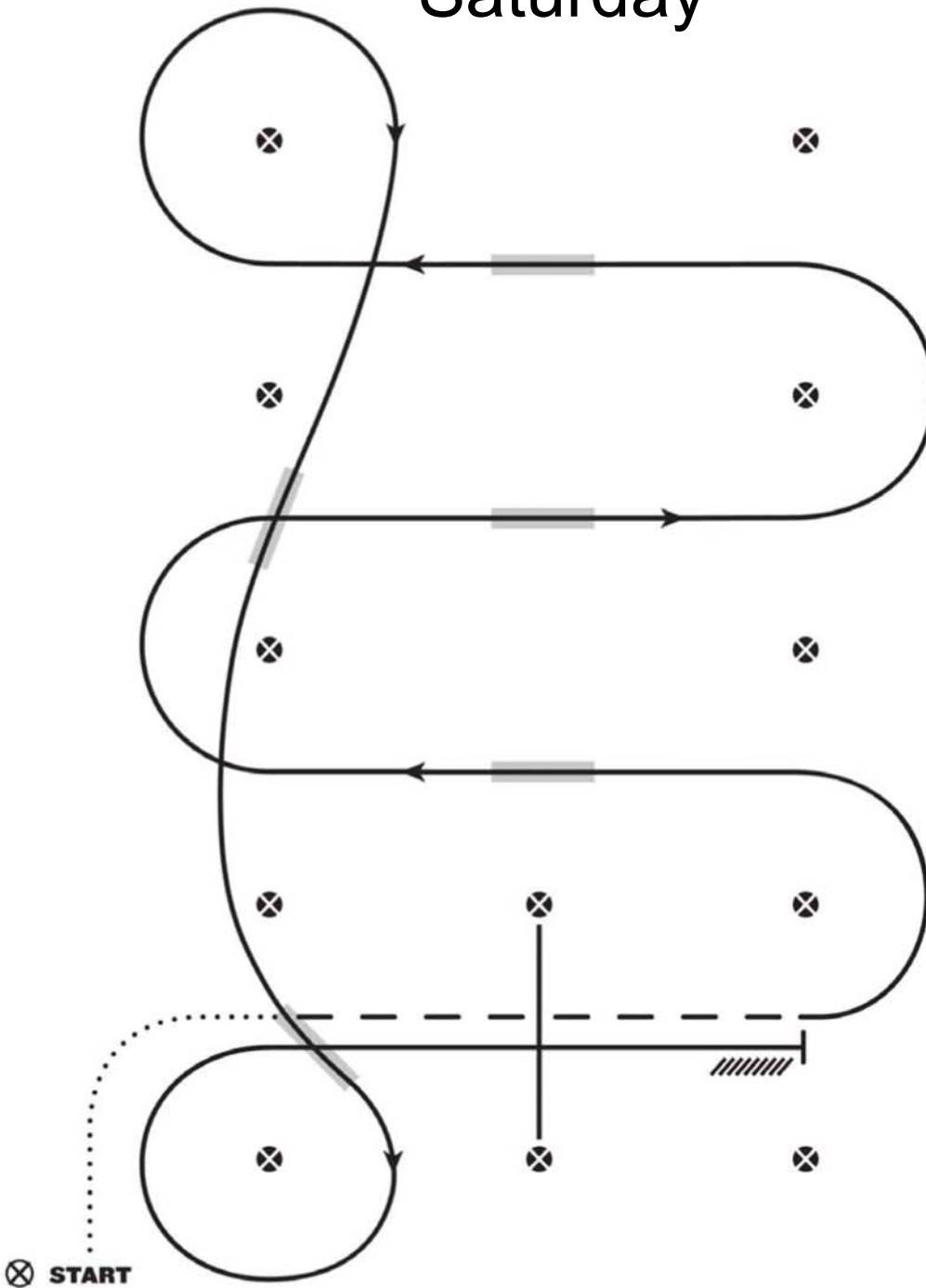
Western Riding ~ All Breed & Level 1

Pattern 2

Saturday

LEGEND

- Walk
- - - - - Jog
- Lope
- /////// Back
- Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

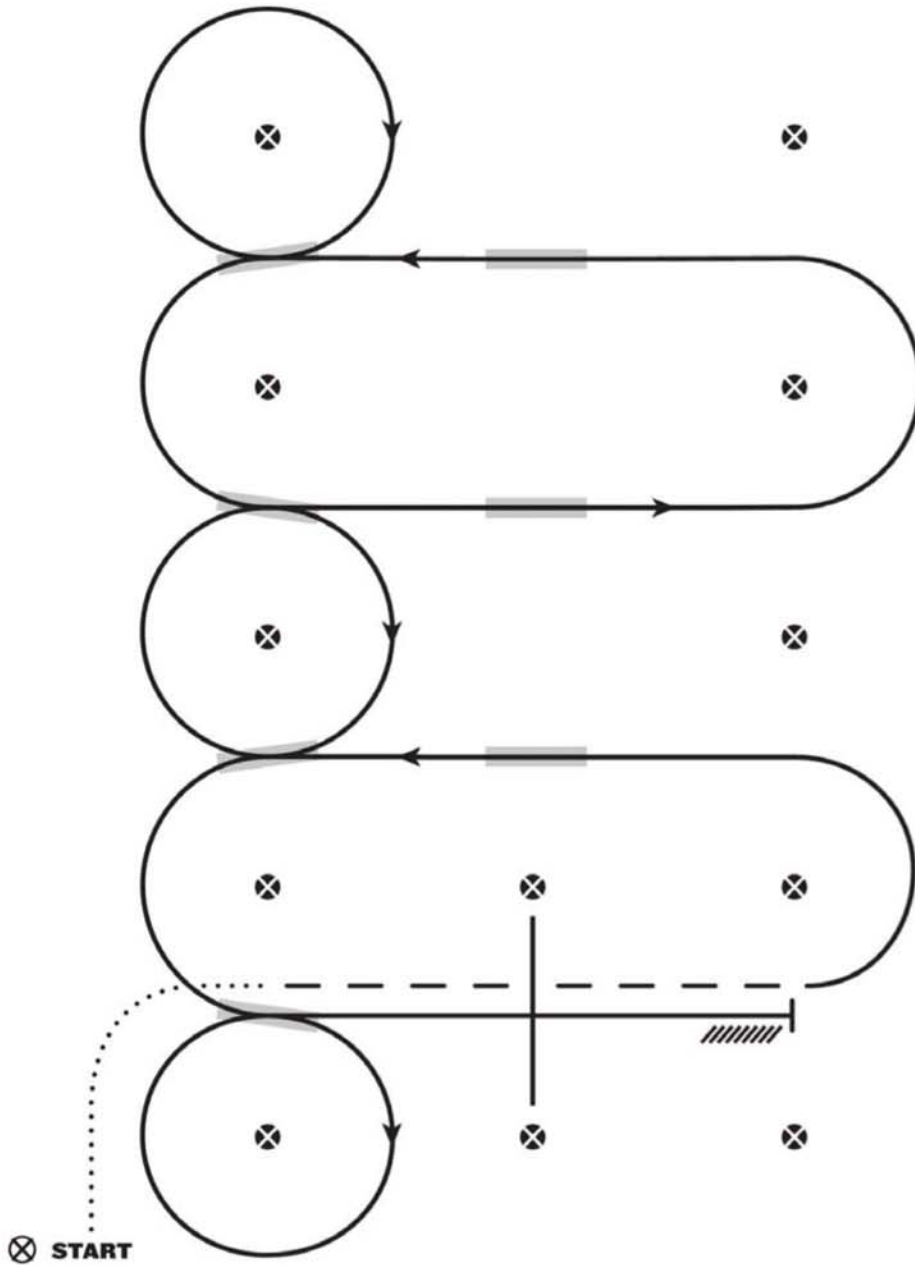


Western Riding ~ Pattern 2

Saturday

LEGEND

- Walk
- - - - - Jog
- Lope
- /////// Back
- Lead Changing Area

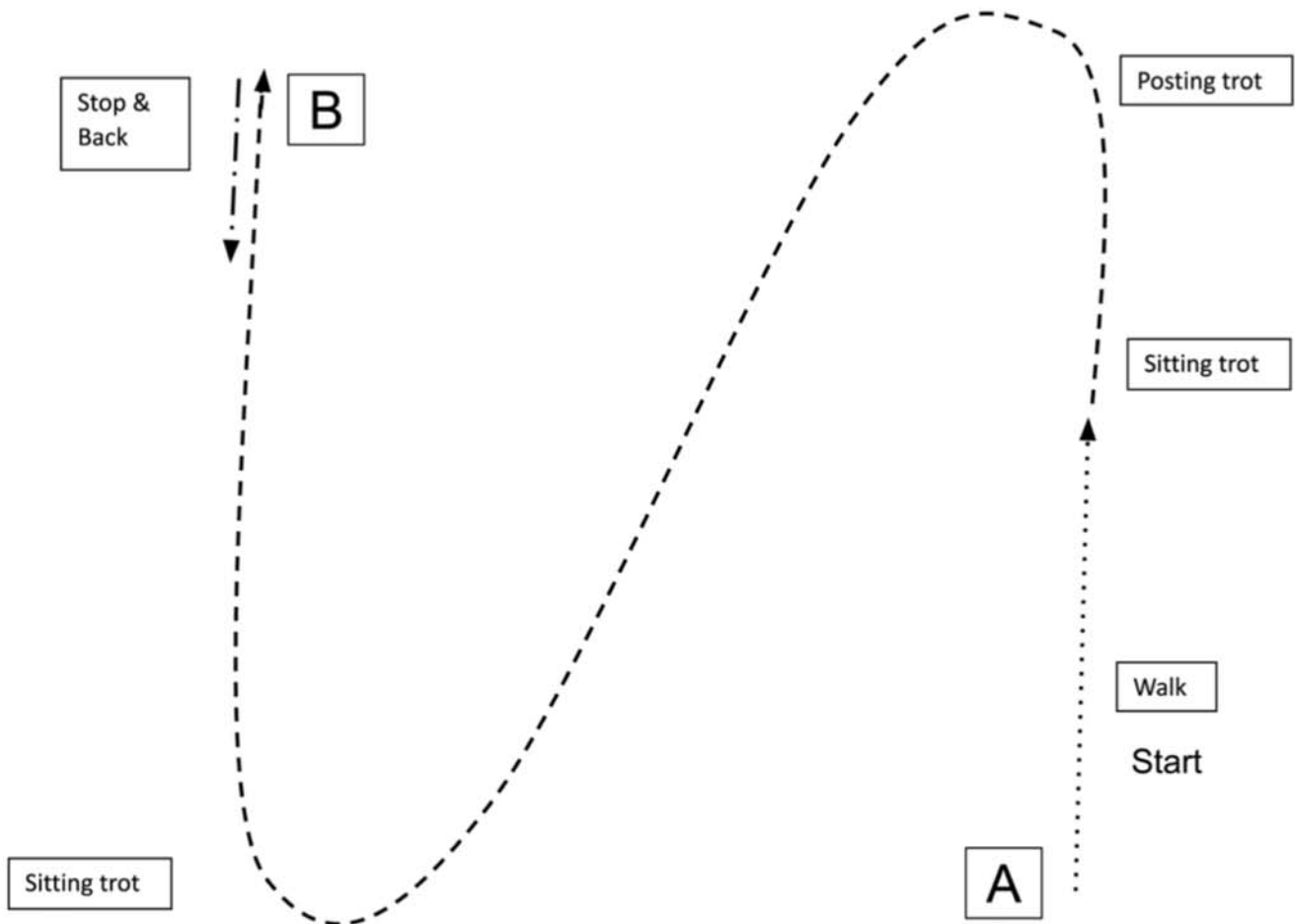


- I. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
- II. Lope, stop & back



Equitation ~ Walk Trot Saturday

Walk
Trot	-----
Back	- . - . .

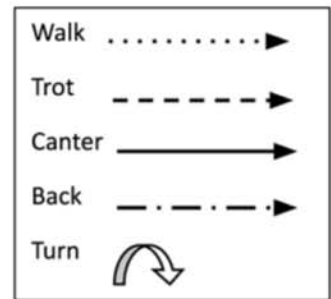


1. Walk, then sitting trot until even with B, then posting trot on right diagonal until even with A.
2. Sitting trot to B
3. Stop at B
4. Back 5 steps

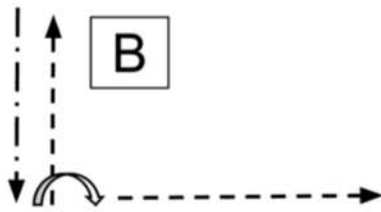


Equitation ~ All Breed, Rookie, Level 1

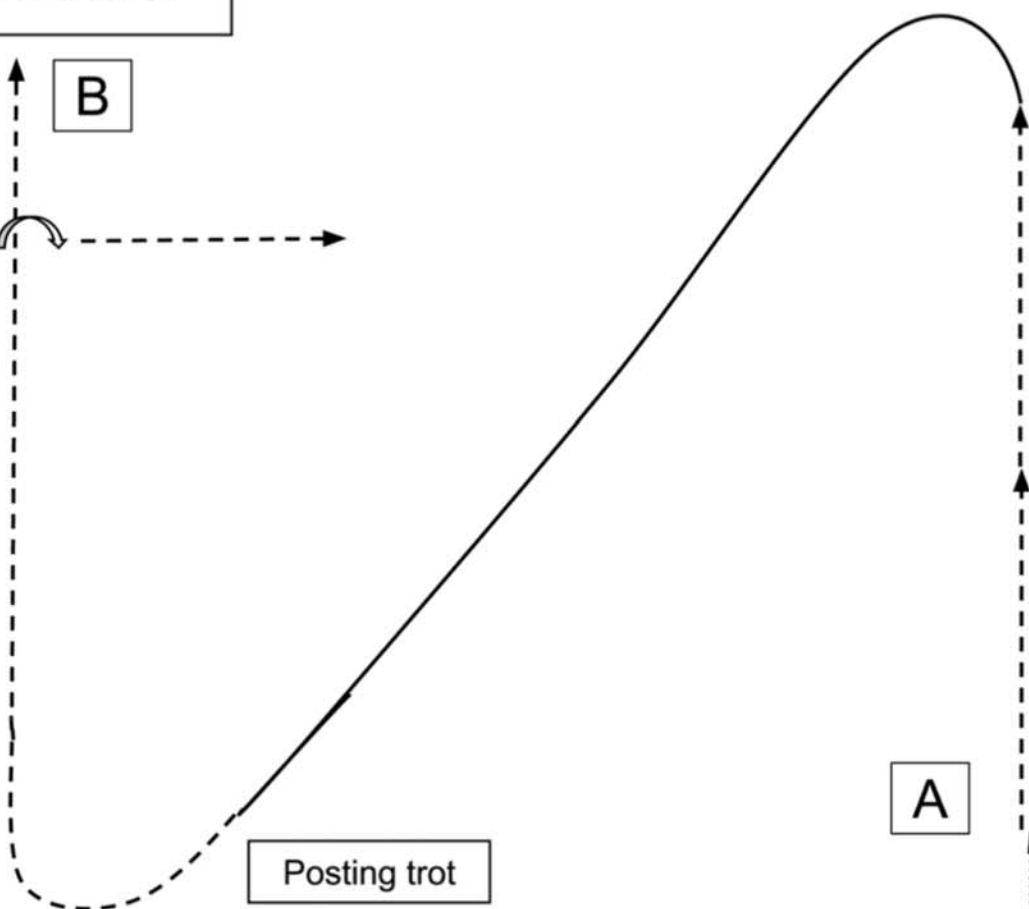
Saturday



Stop, back, turn 90,
sitting trot exit



Canter



A

Sitting
trot

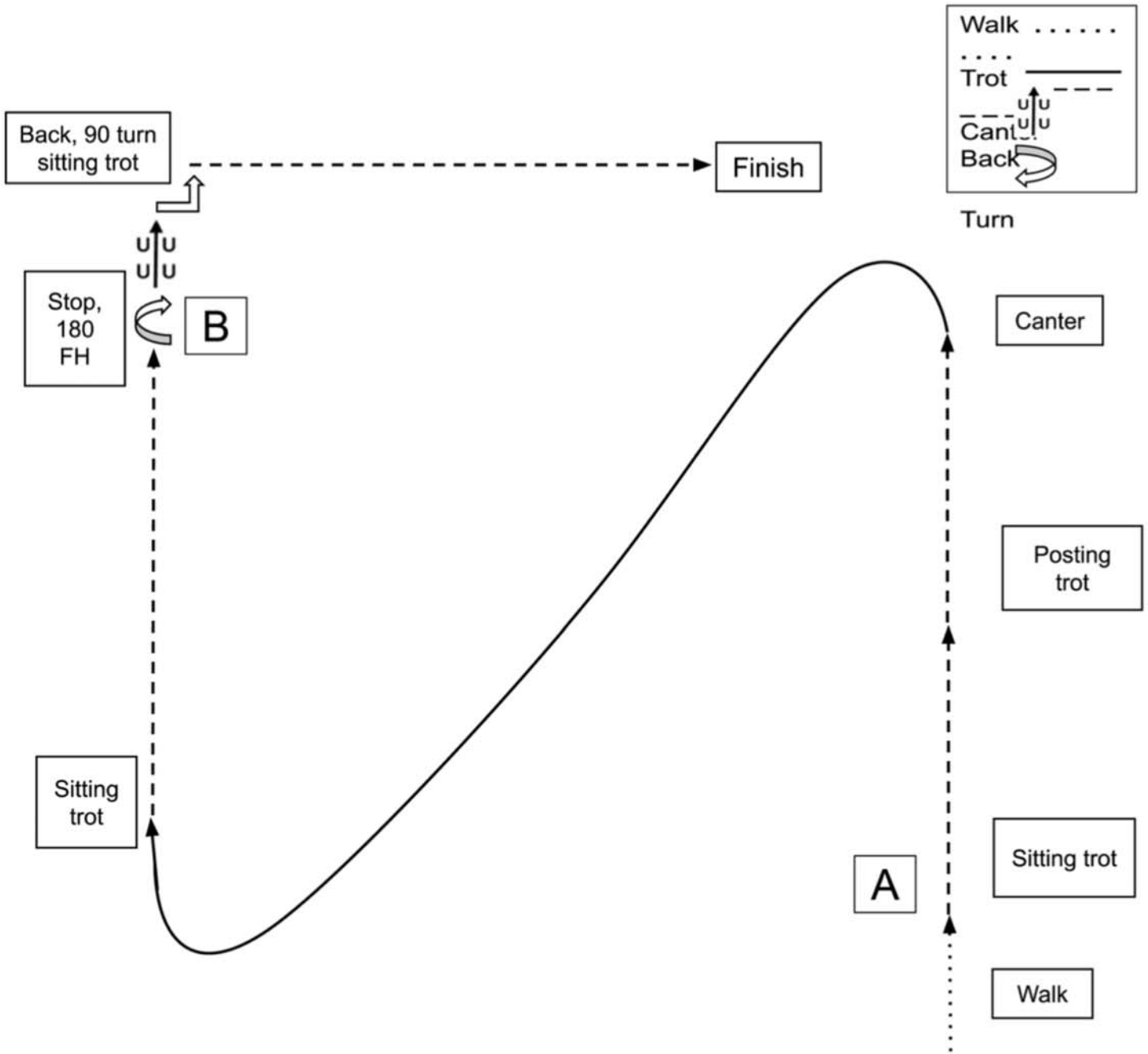
Posting trot

Walk to A

1. Walk to A
2. Sitting trot to even with B
3. Canter in left lead on diagonal line until even with A
4. Posting trot on the left diagonal to B
5. Stop at B
6. Back 5 steps. Turn 90 degrees to the right, sitting trot to exit.

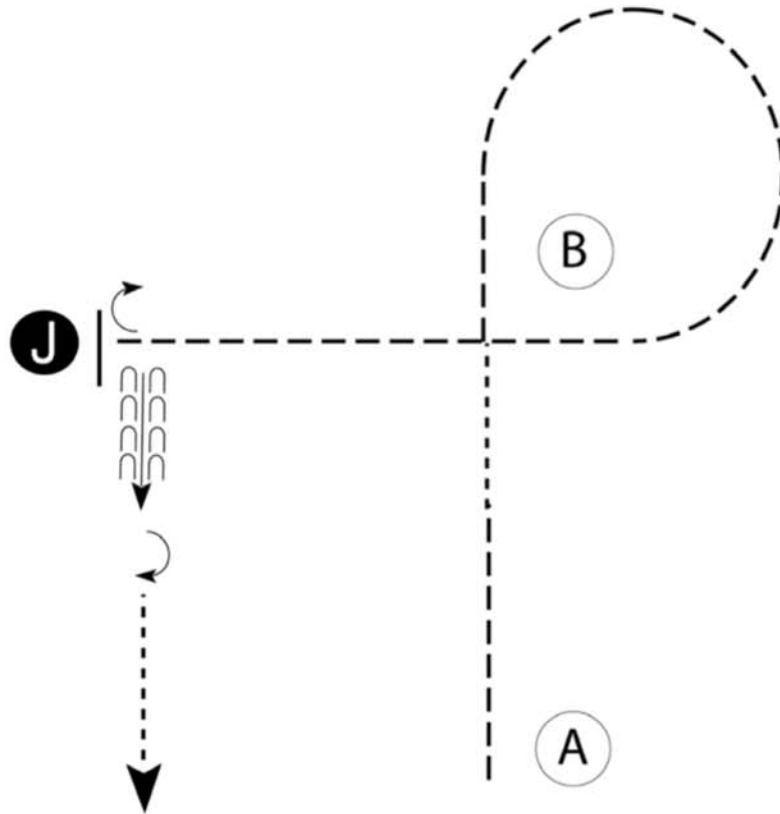


Equitation ~ Youth, Amateur, Select Saturday



1. Walk to A.
2. Sitting trot at A until halfway, then posting trot on right diagonal to even with B.
3. Canter in left lead diagonal line until even with A as drawn.
4. After rounding turn, sit trot to B
5. Stop at B. Turn 180 degrees on forehand to right (haunches to left)
6. Back 5 steps. Turn 90 degrees on haunches to left, sitting trot to exit.

Showmanship ~ All (Not Small Fry)
Sunday



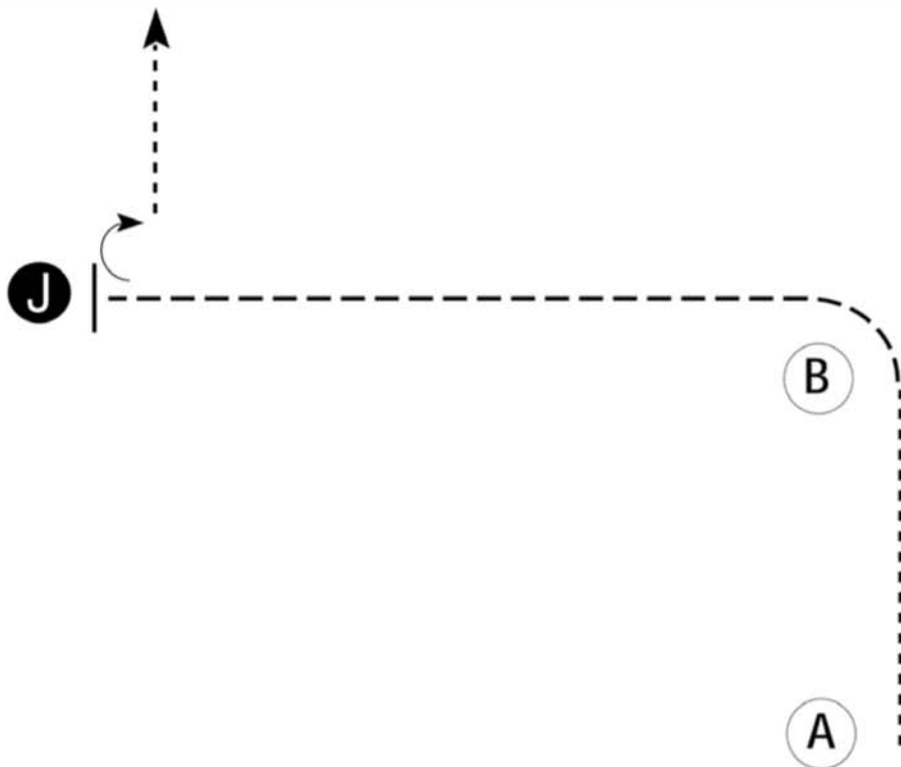
Be ready at A.

1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot to the judge. Stop and set up for inspection.
5. When dismissed, perform a 90 degree turn and back approximately 2 horse lengths.
6. Perform a 180 degree turn and walk straight away.

Follow the instructions of your ring steward.

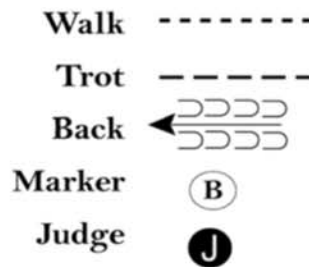
Walk	-----
Trot	-----
Back	←-----
Marker	⊙
Judge	●

Showmanship ~ Small Fry Sunday

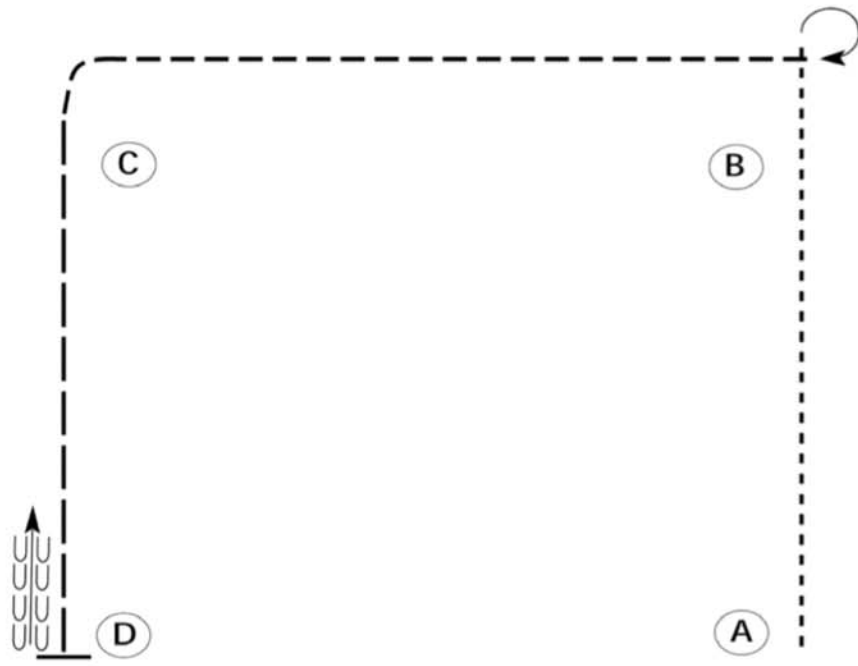


Be ready at A.

1. Walk from A to B.
2. At B, trot to judge.
3. Stop and set up for inspection.
4. When dismissed, turn 90 degrees and walk away from judge.
5. Follow the instructions of your ring steward.



Horsemanship ~ All Walk Trot Sunday



- Be ready at A.
1. Walk from A to B.
 2. Stop past B and execute a 270 degree turn to the right.
 3. Jog from B around C.
 4. Extend the jog from C to D.
 5. Stop at D and back one horse length.

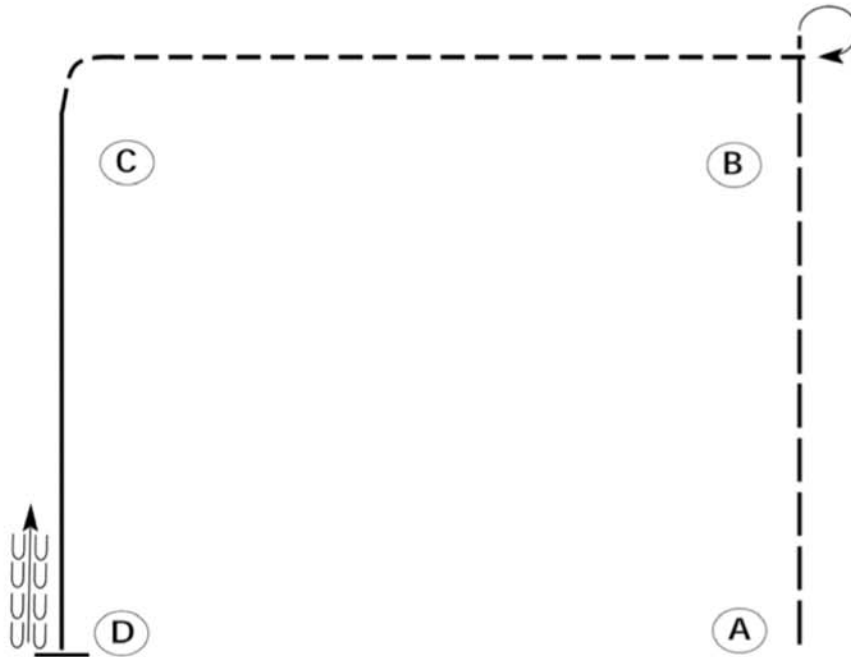
Please exit at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	_____
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙ B
Sidepass	← ← ← ← ←

Sunday

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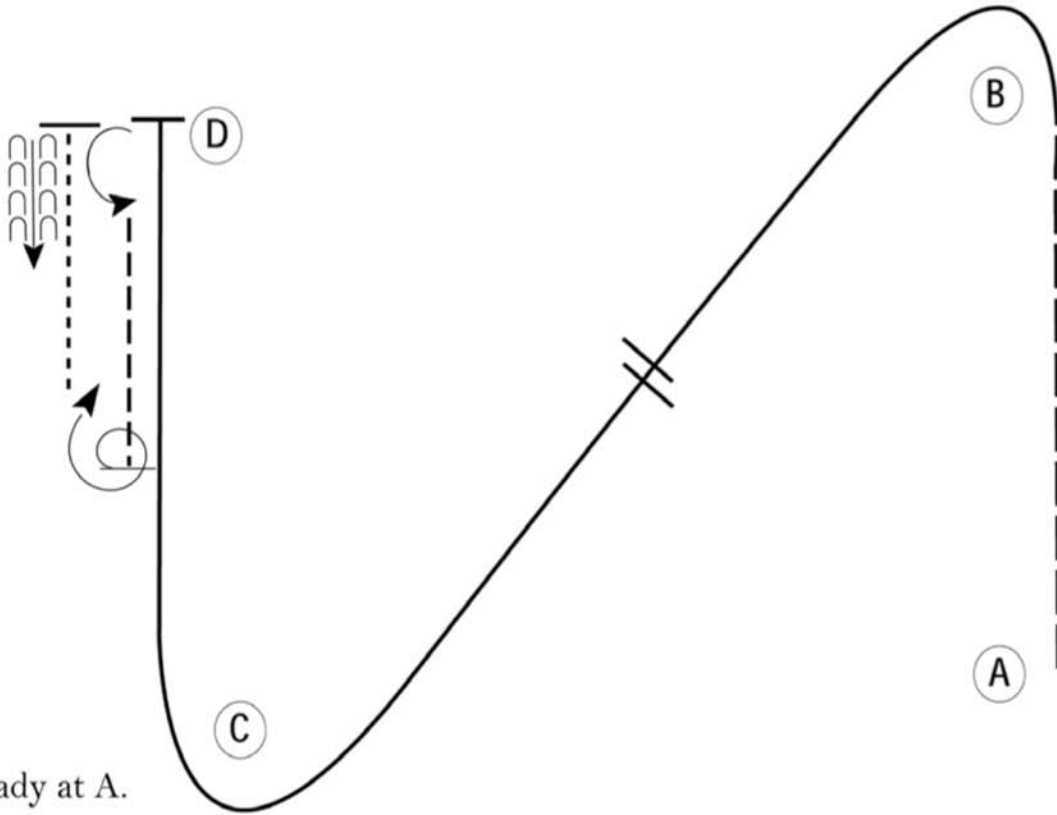


Be ready at A.

1. Extended jog from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Lope on the left lead from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	— — — — —
Lope	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← ← ← ← ←

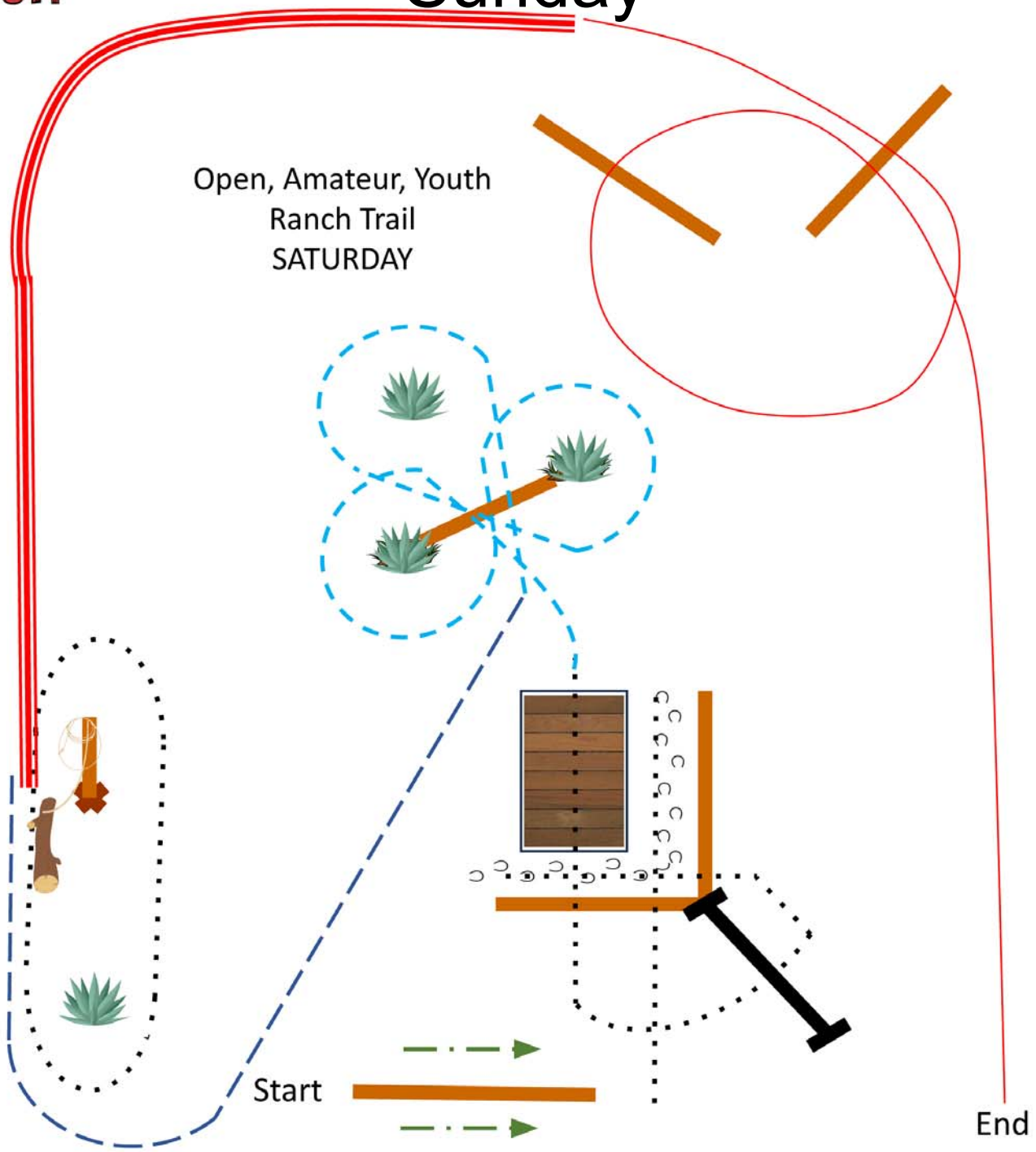


Be ready at A.

1. Extended jog from A to B.
2. At B, lope on the left lead.
3. Halfway between B and C, perform a lead change.
4. Lope on the right lead to and around C to D.
5. Stop at D.
6. Turn 180 degrees to the left.
7. Jog to halfway between D and C.
8. Stop and turn 1 1/2 turns to the right.
9. Walk to D. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	⋈
Back	←←←←←
Marker	Ⓚ
Sidepass	←-----→



Open, Amateur, Youth
Ranch Trail
SATURDAY

- Walk - - - - - Ext Trot = = = = = Ext Lope - - - - -> Side Pass
- o o o o Back - - - - - Trot - - - - - Lope

1. Start at the log. Side pass right past the log.
2. Walk over first log and back L
3. Walk over 2nd log and complete Right hand push gate.
4. Walk over 3rd log and over bridge
5. Trot clover and Extend the Trot to the Log Drag
6. Complete Log Drag at Walk or Trot.
7. Extended Lope to Logs and collect to a regular lope before logs. Exit



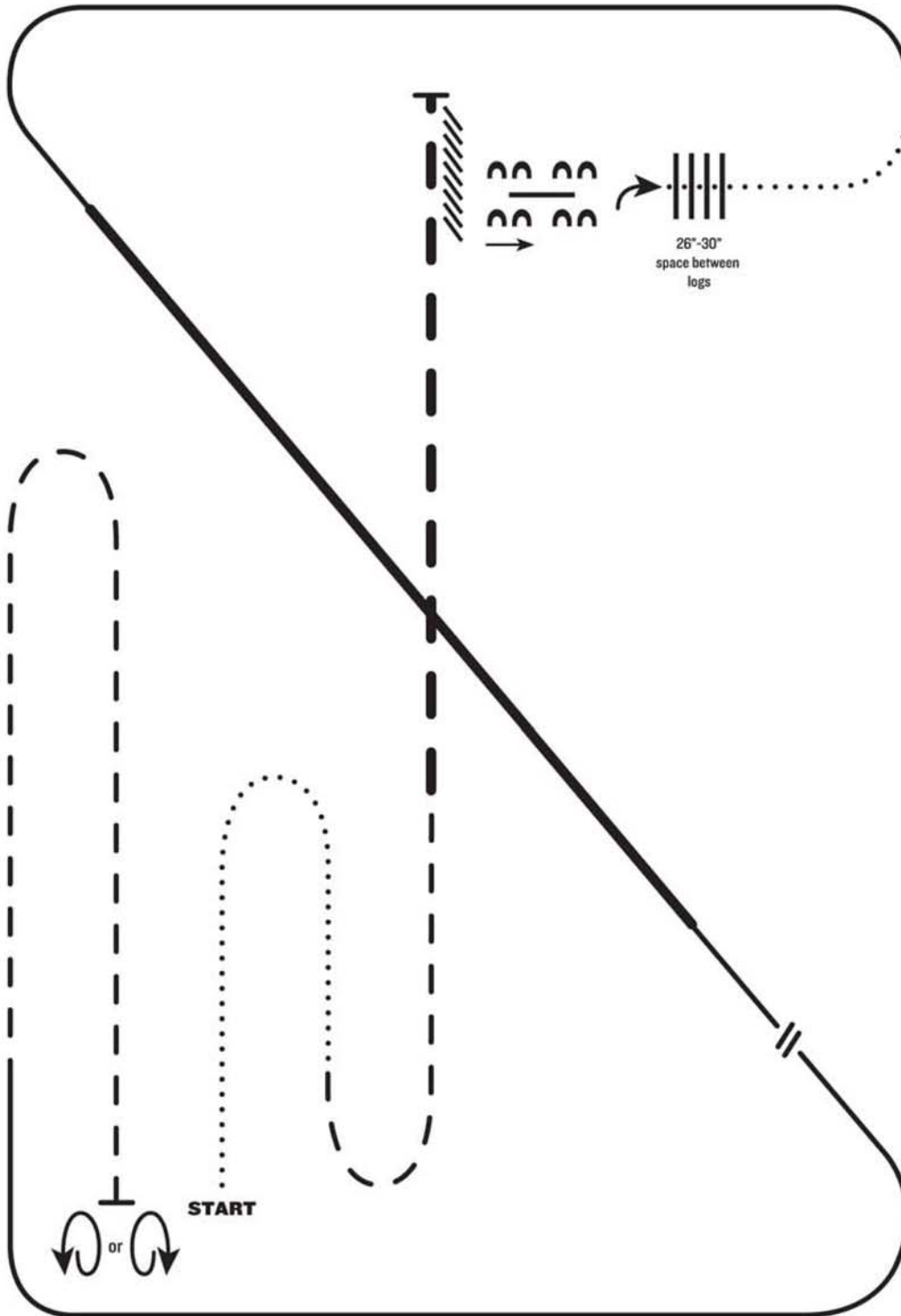
Ranch Riding ~ All Pattern 7

Walk Trot (Jog where Lope)

Sunday

LEGEND

.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
//////	Back
\\	Lead Change



1. Walk
2. Trot
3. Extended trot
4. Stop and back
5. Side pass right over log
6. 1/4 turn right, walk over logs
7. Walk
8. Lope left lead
9. Extended lope left lead
10. Collect lope, change leads (simple or flying)
11. Lope right lead
12. Trot
13. Stop, one 360° turn either direction

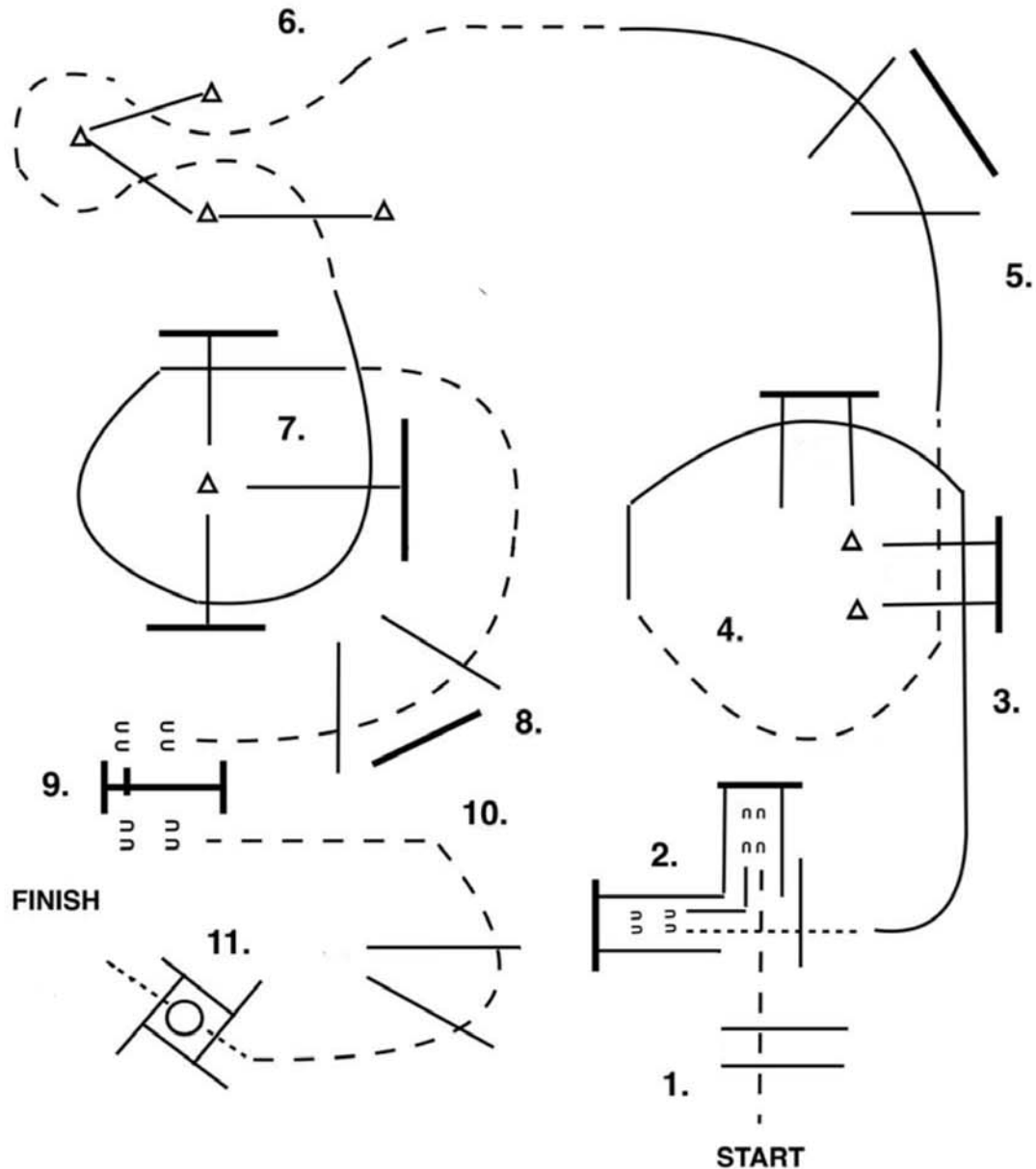
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Trail

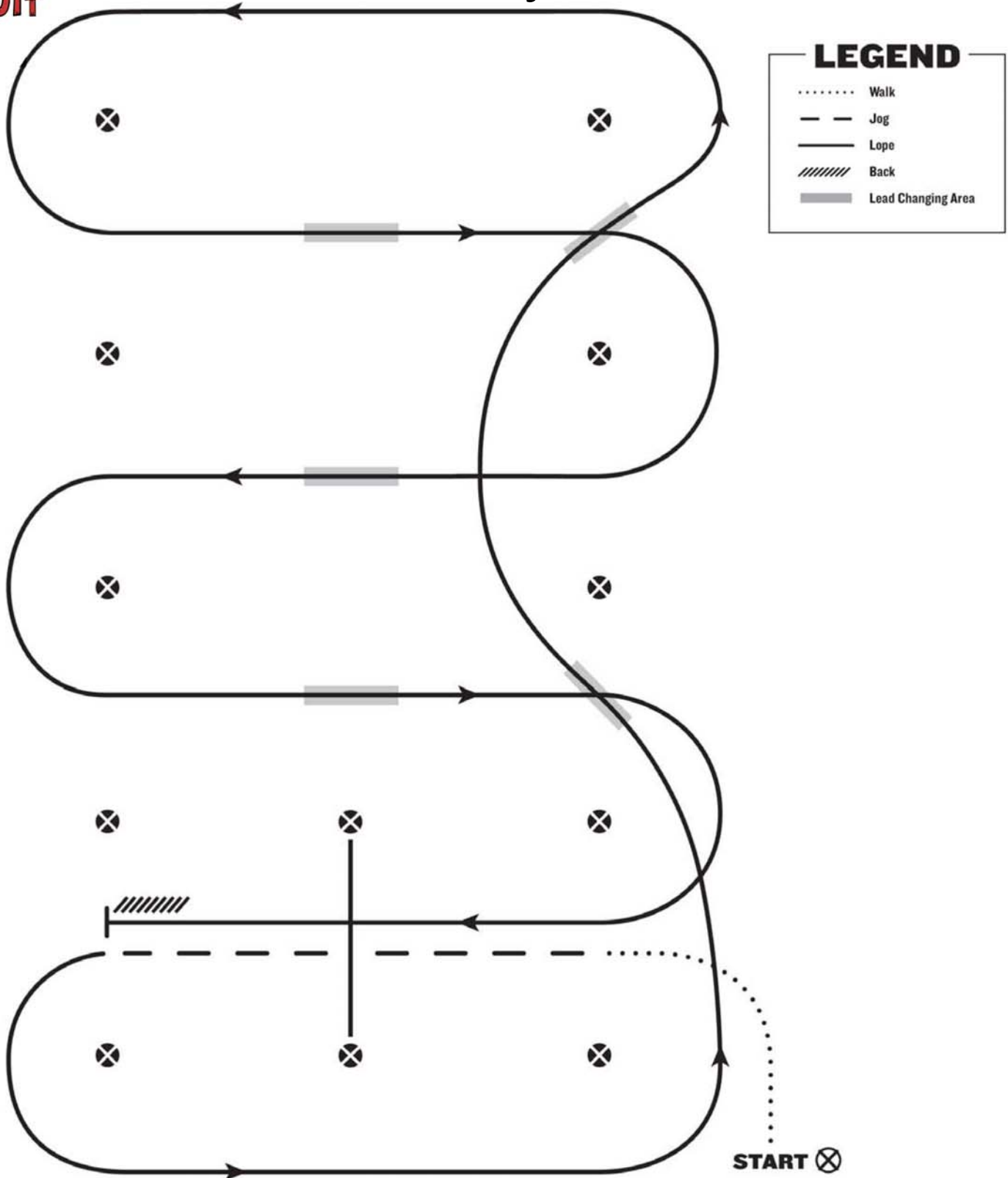
Walk Trot, Small Fry (Jog where Lope)
All Breed, Level 1, Rookie

Level 2, Level 3, Amateur, Select, Youth (Raised obstacles 1,6,8,10)

Monday

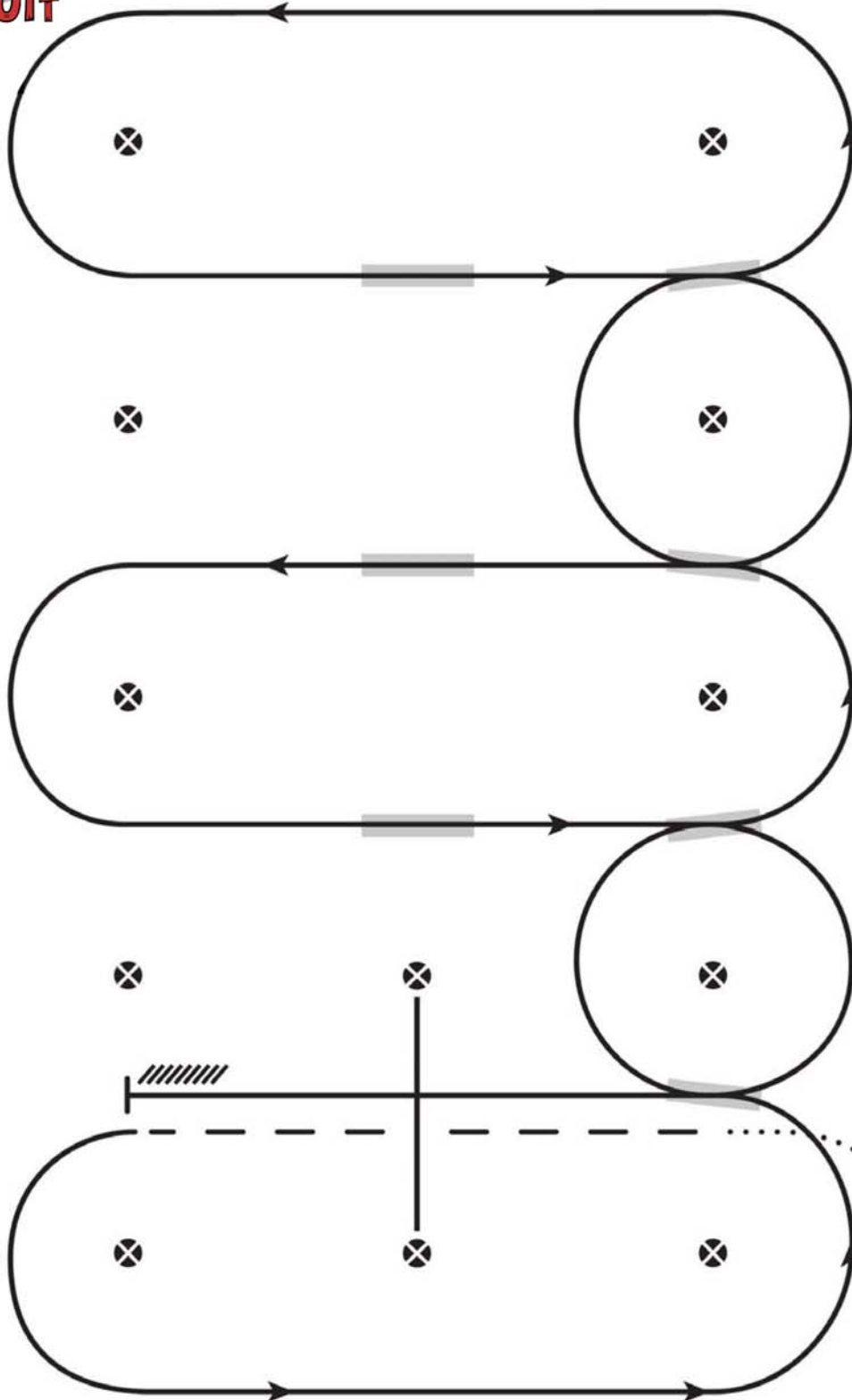


1. JOG OVER POLES, JOG INTO CHUTE AND STOP.
2. BACK "L" BETWEEN POLES AND AROUND CORNER, WALK OUT OVER POLE.
3. LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG THROUGH SERPENTINE, JOG OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
9. WORK GATE LEFT HAND.
10. JOG OVER POLES.
11. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

Western Riding ~ Pattern 9 Monday



LEGEND

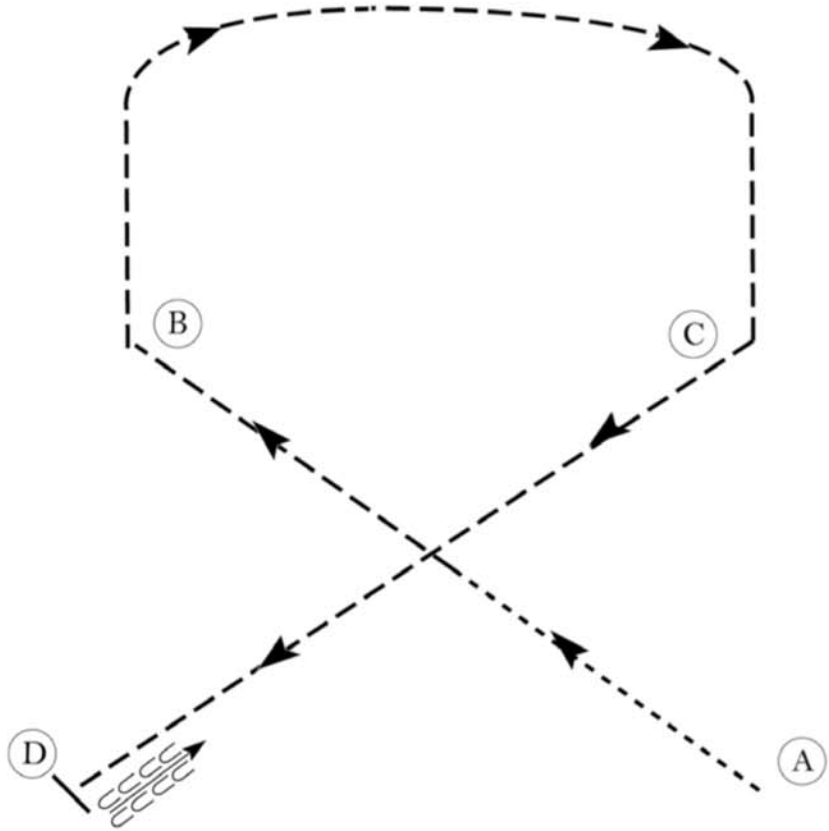
- Walk
- - - - - Jog
- Lope
- /////// Back
- Lead Changing Area

1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Equitation ~ All Walk Trot
Monday

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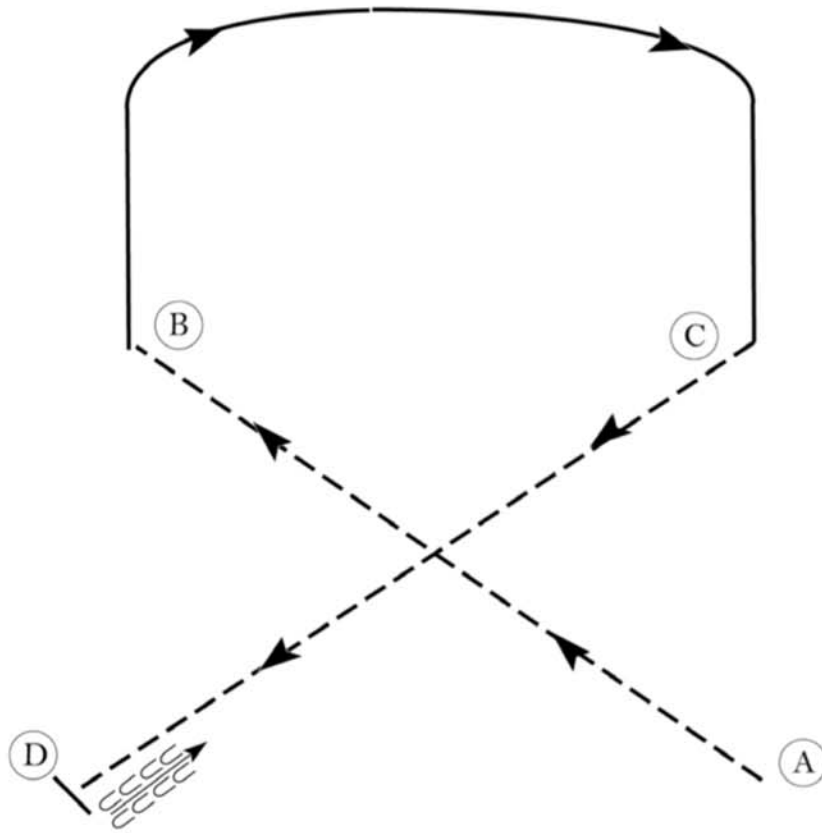
Be ready at A.

1. Walk 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Sitting trot to C.
4. Posting trot on the right diagonal 1/2 way to D.
5. Sitting trot to D.
6. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	←←← ←←←
Marker	ⓑ
Sidepass	← - - - ←
Hand Gallop	—————

Equitation ~ All Breed, Rookie, Level 1
Monday



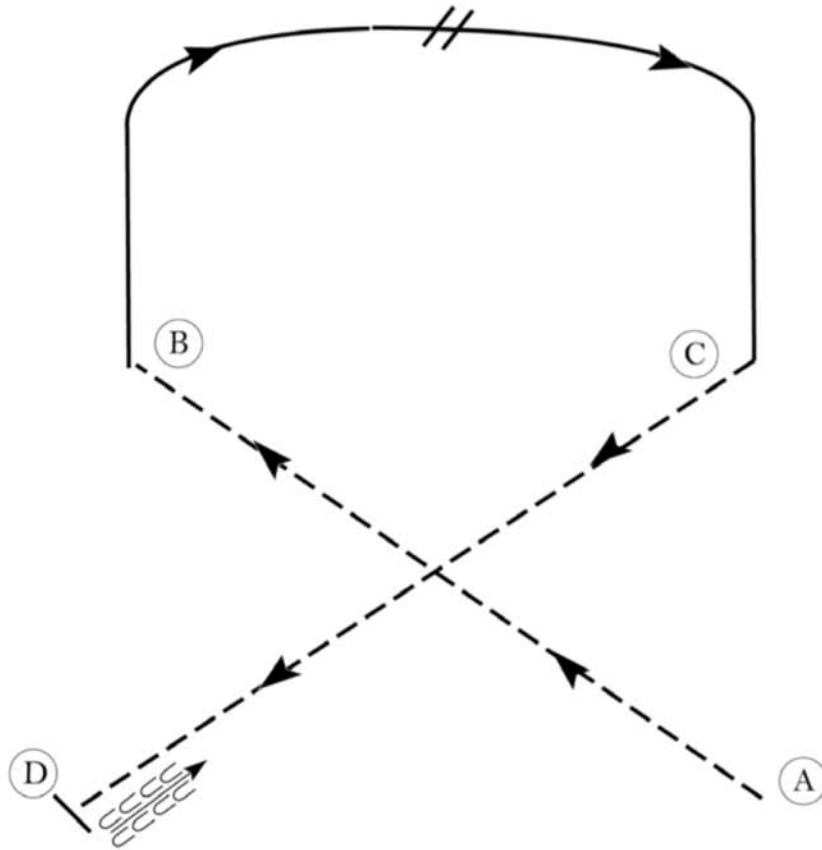
Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter right lead to C.
3. Posting trot on the right diagonal 1/2 way to D.
4. Sitting trot to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — ←
Hand Gallop	— — — — —

Equitation ~ Youth, Amateur, Select
Monday



Be ready at A.

1. Sitting trot 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Canter on the left lead toward C.
4. At the top of the arc, change leads and canter on the right lead to C.
5. Posting trot on the right diagonal 1/2 way to D.
6. Sitting trot to D.
7. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←
Hand Gallop	—————